

PLAYER GRADINGS

Background

Some players wish to just play and enjoy the game regardless of sections, wins/ losses etc whilst other players strive to belong in the top section and play the best. The policy below hopes to accommodate both streams.

In order to keep players and not lose them to other clubs playing in higher divisions the club has decided if there are enough players to create two teams player grading will occur at Under 12's in order to maximize our chances to play in the highest level - "A".

POLICY

Juniors (Under 12's to under 18's) – FFV League

Player grading will occur from under 12's and up when there are enough players to create two or more teams at the same age level.

From under 12's and up players will be graded in order to be competitive to compete in the top section "A". At under 12's, FFV places the top 1 to 2 teams per section at the end of the year into the next section up for the following year. Teams can then move up a section if they place first and likewise move down a section if they are placed last.

As players now play in graded sections, players will be graded in order to be placed in A, B or C teams.

PROCEDURE

Where ever possible the players will train by age groups and grading will be completed by 28 days from the "Registration Day".

Grading will generally take place over a three week period and players must attend at least two of those sessions. Where ever possible grading games will also be used to assist in grading players into an appropriate division.

The Grading Panel is:

1. Head coach for that age group (the coach of team A)
2. Other coaches for that age group
3. Coaching Director

In the event of any disagreement, The Coaching Director decision is final.

In the circumstances in which there are not enough players to make up two full teams of 15 players, players may be transferred between the two teams. This encourages players to improve their skills to play up or gives the opportunity for other players to get more match play and hopefully improve their skills by playing down. Players may elect to play and stay in the lower graded team if they prefer not to move.

The basis of selection of movement between two or more teams at the same age group will be decided on player performance, injuries, availability, team mixture, and adherence to FFV regulations. Once again the players will be determined by;

1. the head coach for that age group (the coach of team A)
2. the other coaches for that age group
3. the Coaching Director

In the event of any disagreement, The Coaching Director decision is final.

Number Limits per Team - Juniors

Teams shall not exceed 15 players per side. In the case of an excess number of players the club shall endeavor to sufficiently increase player numbers as to accommodate a second team. All potential players/parents should be made aware that the team will be culled to 15 and encouraged to recruit new players.

If the creation of a second team is not viable then players will be subject to the grading system.